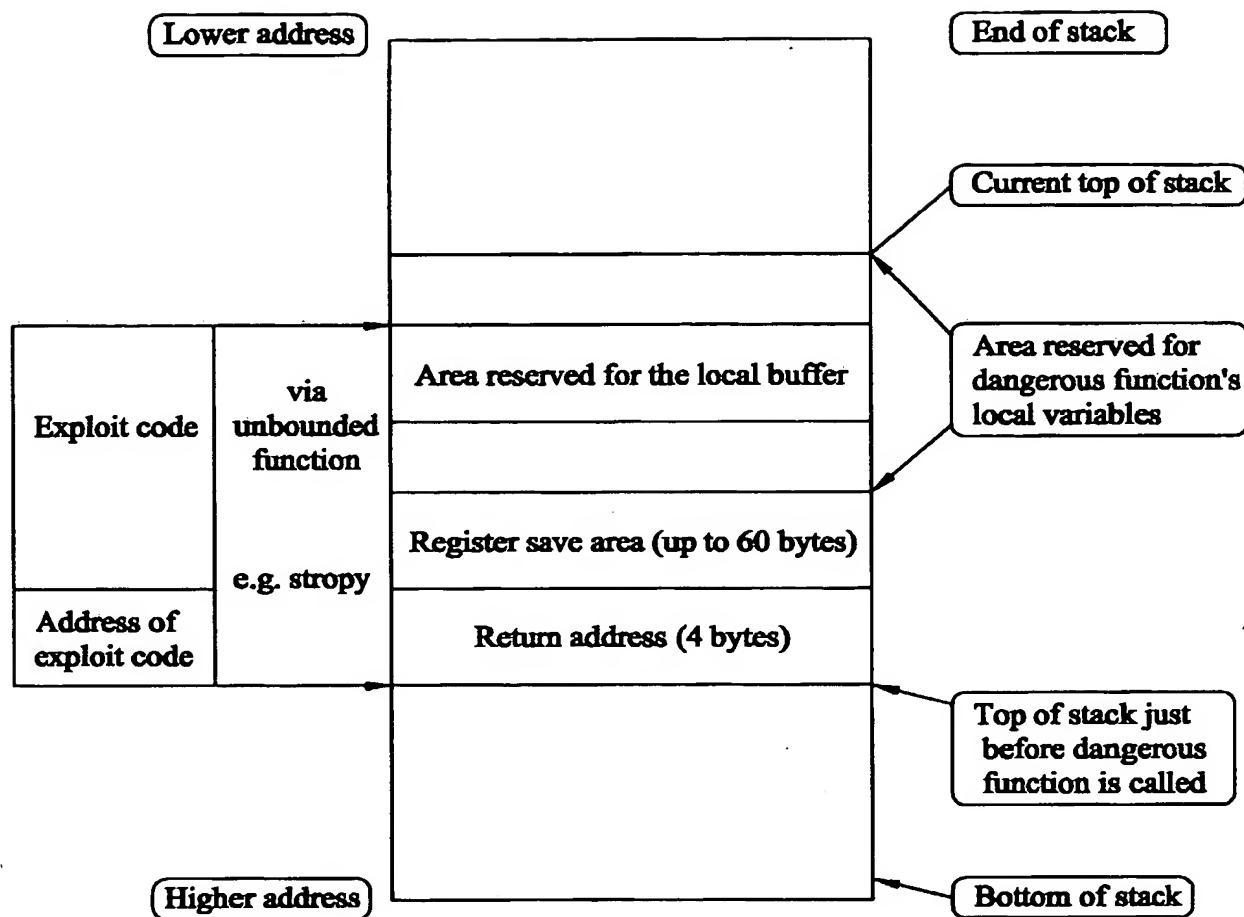


FIG. 1

The stack at the beginning of the call to dangerous function.

**FIG. 2**

The stack at the point of the unbounded function call.

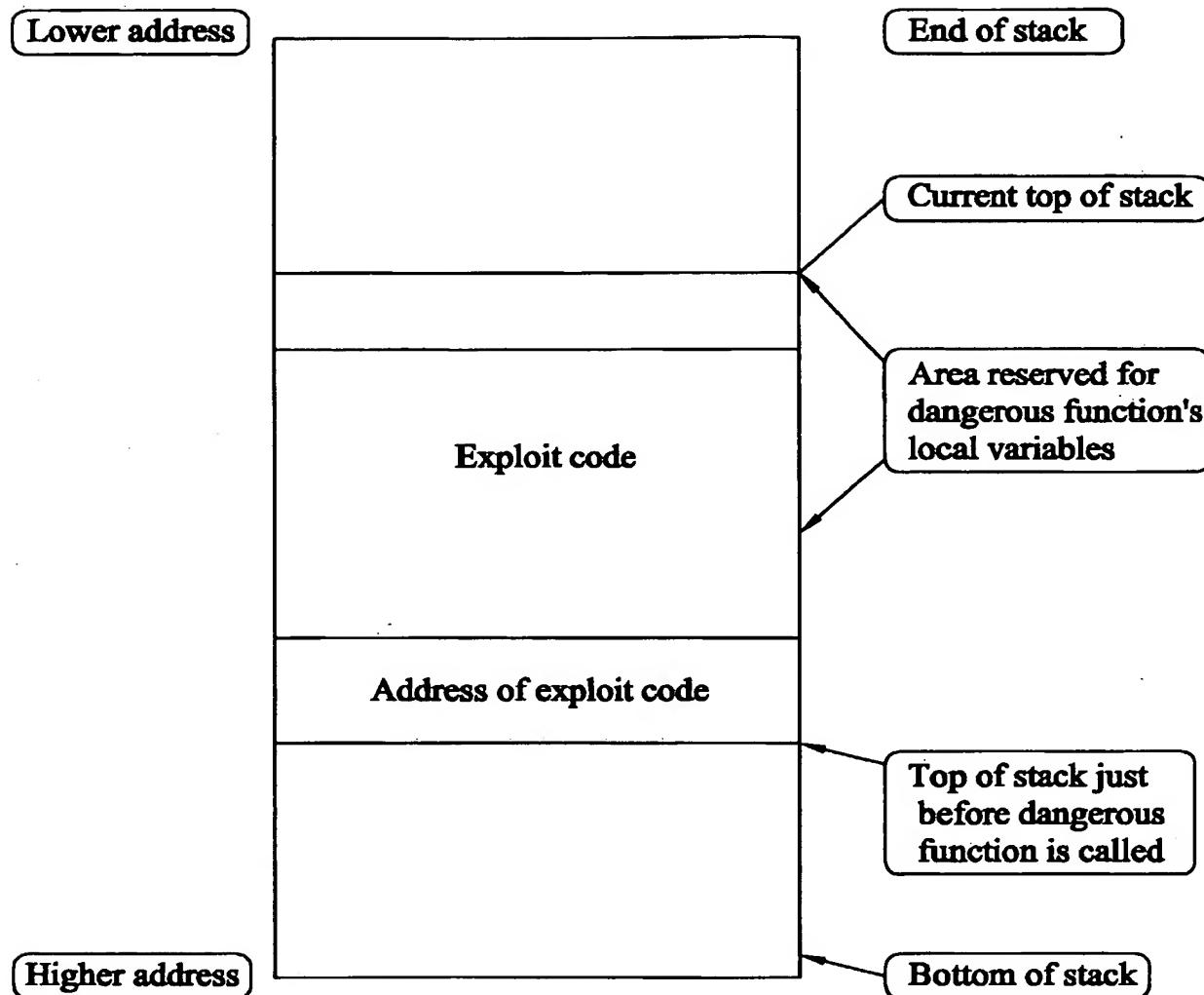


FIG. 1

The stack after the unbounded function call.

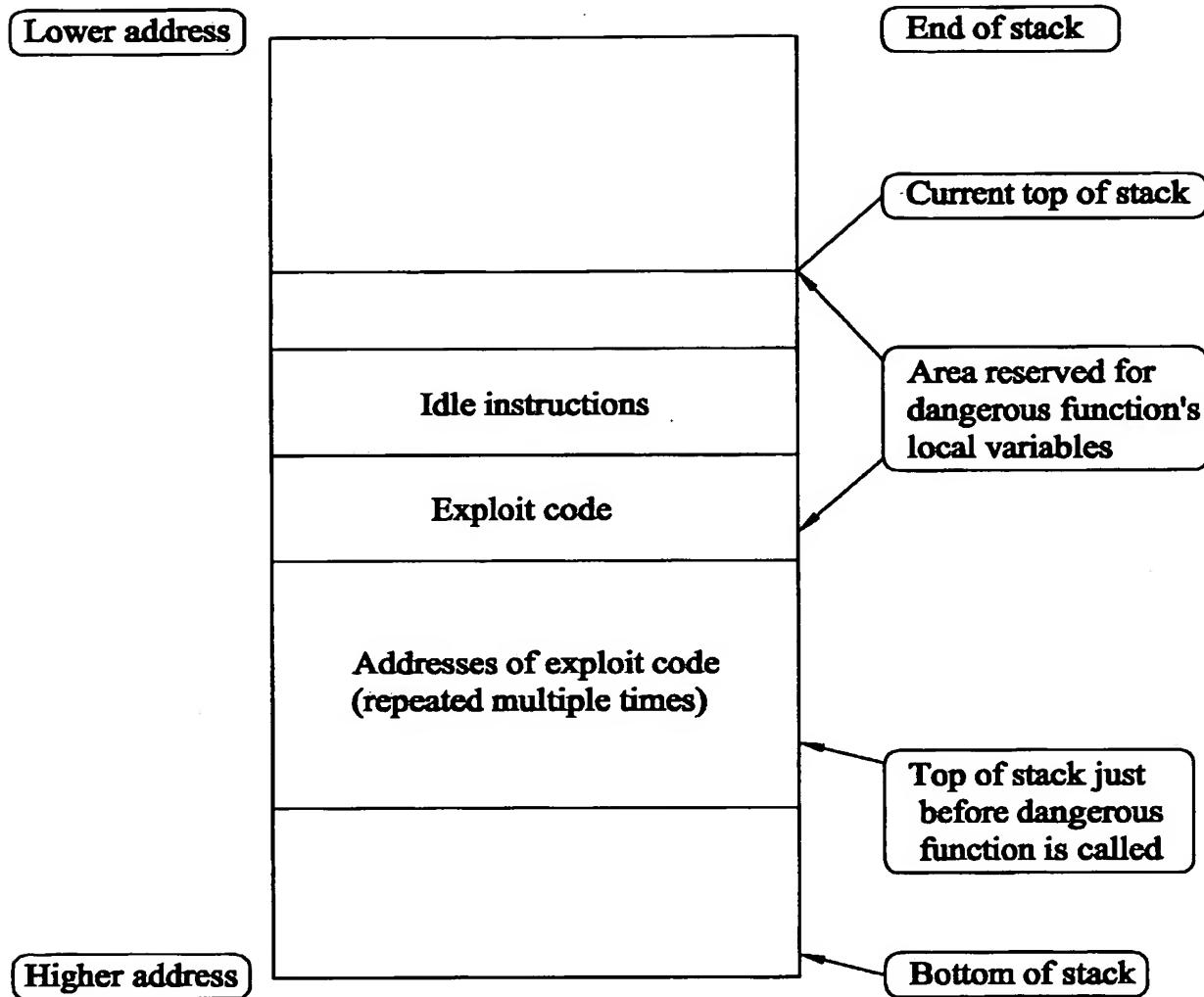


FIG. 4

Revised diagram of the stack after the unbounded function call,
incorporating idle sequence and multiple return addresses.

```

Oxeb,Ox1f          jmp Ox1f          jump to call
Ox5e              popl %esi          pop address of string into %esi
Ox89,Ox76,Ox08      movl %esi,Ox8(%esi)  place address of string
Ox31,Oxc0          xorl %eax,%eax  generate null long in %eax
Ox88,Ox46,Ox07      movb %eax,%eax  terminate string
Ox89,Ox46,Ox07      movl %eax,Oxc(%esi)  place null long
Oxb0,Ox0b          movb $Oxb,%al   set system call number
Ox89,Oxf3          movl %esi,%ebx  move address into %ebx
Ox8d,Ox4e,Ox08      leal Ox8(%esi),%ecx  load address of address
Ox8d,Ox56,Ox0c      leal Oxc(%esi),%edx  load address of null long
Oxcd,Ox80          int $Ox80          jump to kernel mode
* Ox31,Oxdb        xorl %ebx,%ebx  generate null long in %ebx
* Ox89,Oxd8        movl %ebx,%eax  move null long into %eax
* Ox40              inc %eax          increment %eax
* Oxcd,Ox80        int %Ox80          jump to kernel mode
* xe8,Oxdc,Oxff,Oxff  call -Ox24  call pop instruction
* /bin/sh          .string "/bin/sh"  shell string

```

FIG. 5

% idle/3 - Predicate representing an idle instructions, consisting of
 % opcode of instruction in hexadecimal, assembler mnemonic for
 % instruction, unique ID of instruction

```
idle (0x90, 'nop',0).
idle (0xfc, 'cld',1).
idle (0xf9, 'stc',2).
idle (0xf5, 'cmc',3).
idle (0xf8, 'clc',4).
idle (0x99, 'cltd',5).
idle (0x9b, 'fwait',6).
```

% idle_sequence/2 - Find the maximum number of consecutive idles
 % in the list of bytes

```
idle_sequence (Bytes, MaxSequence) :- sequence (Bytes, MaxSequence, 0,0).
```

```
sequence [], Max, _Max).
```

```
sequence ([Byte/Rest], Final, Current, Max) :- idle (Byte, _, _),
  plus (1, Current, NewCurrent),
  greater (NewCurrent, Max, NewMax),
  sequence (Rest, Final, NewCurrent, NewMax).
```

```
sequence ([Byte/Rest], Final, Current, Max) :- not (idle (Byte, _, _)),
  sequence (Rest, Final, 0, Max).
```

% command/2 - Predicate representing a command, consisting of
 % name of command and unique ID of command

```
command ([', 'b', 'i', 'n', '/', 's', 'h'], 0).
command ([', 'b', 'i', 'n', '/', 'b', 'a', 's', 'h'], 1).
command ([', 'b', 'i', 'n', '/', 'c', 's', 'h'], 2).
command ([', 'b', 'i', 'n', '/', 'c', 's', 'h'], 3).
command ([', 'b', 'i', 'n', '/', 'a', 's', 'h'], 4).
command ([', 'b', 'i', 'n', '/', 'b', 's', 'h'], 5).
```

% command_command/1 - Is it true if the list of bytes contains a command
 contains_command (Bytes) :- command (Command, _),

```
  concat (_ , B2, Bytes),
  concat (Command, _ , B2).
```

% utility predicates

```
greater (A, B, A) :- A > B.
greater (A, B, B) :- B =< B.
plus (A, B, C) :- C is A + B.
concat ([], L, L).
concat ([X|L1], L2, [X|L3]) :- concat (L1, L2, L3).
```

FIG. 6

Predicates from the Knowledge Base.

0x0A	0x8B	0x90	0x0C	0x10						
------	------	------	------	------	------	------	------	------	------	------

FIG. 7

NOP sequence detected by a typical IDS and the Prolog Knowledge Base.

0x0A	0x8B	0x90	0x9B	0x90	0x90	0x9B	0x90	0x9B	0x0C	0x10
------	------	------	------	------	------	------	------	------	------	------

FIG. 8

NOP & FWAIT sequence detected by the Prolog Knowledge Base. A typical IDS generates a false negative.

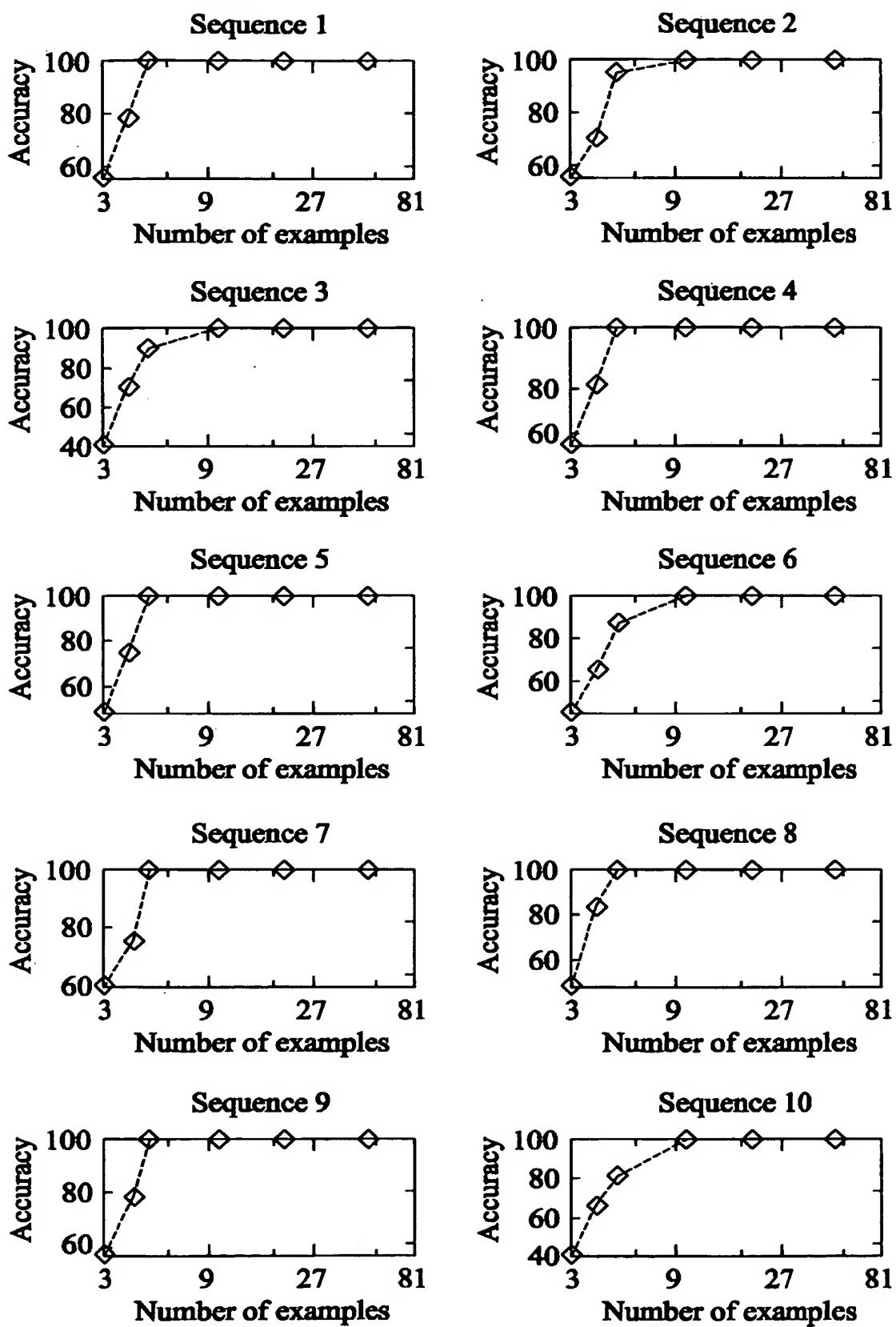


FIG. 9

Experimental results for each sequence.

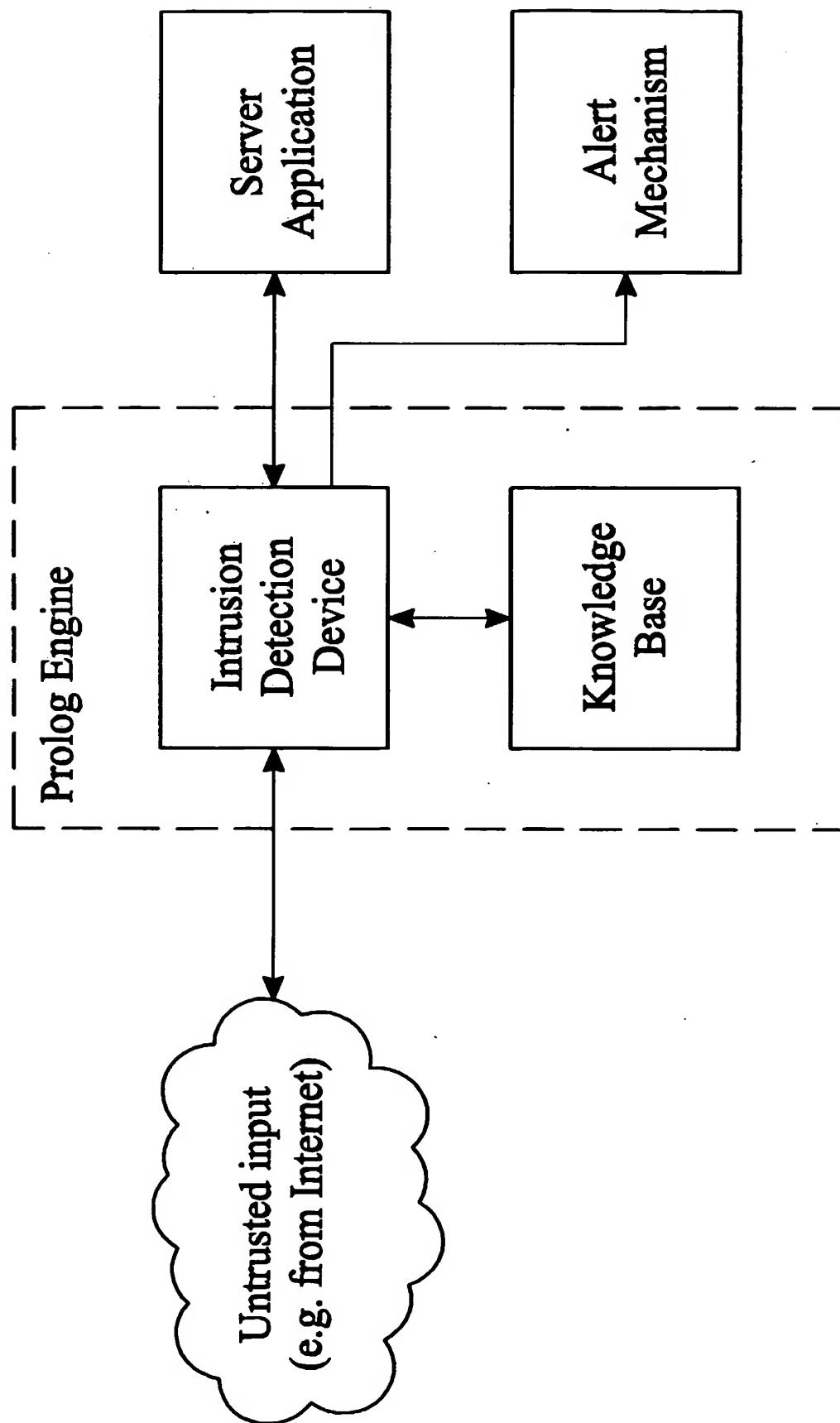


FIG. 10